## HE KT

# Profiling and Service Delivery in Internet-enabled Cars



Databases and Distributed Systems Group & Information Technology Transfer Office (ITO) In Cooperation with HP German Innovation Center





#### Motivation

- Keep your environment with you
- Commuters
  - Try to avoid/reduce in-car dead time
- Get informed
- (personalized) news, weather, ...
- Read documents, e-mails, calendar, ...
- Location-based services
  - Hotels, restaurants, ...
  - Gas station, car repair shops, ...
- Personal preferences
- System of Units
  - e.g. km or miles; liters or gallons; Celsius or Fahrenheit; ...
- Language
- Gas company

#### Vehicle Personalization Scenario

- Cur Portal

  Person Portal

  Person Portal

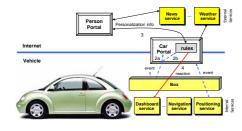
  Person Portal

  Stage and Stage and
- Adjust vehicle instrumentsApply personalization to
- other vehicles
- Apply personalization to services
- Interaction with internal & external services
- cooltown™ Model
- Persons, things and places have a portal
- Useful for: car rental, road warriors, company cars, fleet management, ...

# Enhancing cooltown<sup>™</sup> Portals with Active Functionality

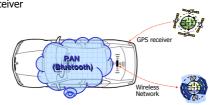
- Portals reflect current status of the entities they represent
- Status on portals is assumed to be maintained up-to-date
- Dissemination of events for updating portal status
- as a collateral effect car manufacturer can directly subscribe to failures
- Why not react to these happenings?
- ECA-Rules: Powerful mechanism for customization!

#### Car Scenario + ECA Rules



#### Scenario: In-Vehicle Infrastructure

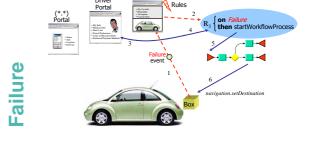
- CarBox<sup>™</sup> (computer)
  - Mediator between the car electronics and the external world
- Networking
  - Internal network (PAN: passengers & devices)
  - Connection w/Internet (Wireless Network: backend)
- Personal identification through cooltown<sup>™</sup> beacons
- GPS receiver



#### Car Rules - Examples

Preferences & Briefing





### Ontology-based Infrastructure

- Ontologies/Common vocabularies
- common interpretation basis for data and events
- organized as infrastructure- and domainspecific ontologies
- used for:
- Infrastructure representation; rule representation; data integration; component/service interaction
- Active functionality service
  - Dynamic configuration
  - Hot definition of rules
- Interaction with external systems
  - event adapters
  - plug-ins

- Data integration
- implicit modeling assumptions are made explicit (semantic context)
- conversion functions
- High-level rule definition
  - context-sensitive conditions, actions, subscriptions
  - variety of rule definition interfaces
  - Concept-based event dissemination • high-level subscription patterns
- Service-based architecture
- Service-based architecture
- flexible, extensible and powerful
- centralized and distributed environments

### Ongoing and Future Research

- Privacy and security
  - Who can read my profile? Access
  - control strategies
    Anonymity
  - Authentication
  - Authentication
     Data Encryption
- Multi-modal interfaces
  - Voice interaction (impact of environment changes)
  - Dashboard skins
- Remote diagnostics
- E-Commerce
  - Pay-per-use services (e.g. Insurance)
  - Payment infrastructure
- Analyze the impact of proactive dissemination
  - On-line statistics
  - Data mining algorithms to analyze failure patterns
  - Impact on supply-chain
  - Impact on vehicle features (design feedback)
  - New perspectives on e-Commerce applications

### **Summary**

- Infrastructure for vehicle customization
- Personalization of instruments and services
- Interaction with internal & external services
- Customization applied to different vehicles
- Uniform use of portals
- Unified approach for representing objects