TECHNISCHE UNIVERSITÄT DARMSTADT

A (Re)active Functionality Service for open distributed environments

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Motivation

- Active functionality: DBMS+ Event-Condition-Action rules
 - useful for enforcing business rules
 - designed for monolithic centralized systems
 - → difficult to extend or adapt
 - one of a kind prototypes
- New business strategies depend on the timely dissemination of information and business events
 - event-driven supply chain management
 - zero-latency enterprise

- New generation of (global-scale) applications
- trend in soft dev is moving from tightly-coupled systems towards loosely-coupled bound components
- business rules out of scope of a specific application
- events and operations may not be directly related to database operations
- involves events from diverse sources, actions performed on different subsystems
- Miniaturization of sensors and their ubiquitous deployment will result in massive amounts of signals/events

Problem Analysis

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Foday's Probl

- Common functionality required
 - data exchange
 - data dissemination
 - continuous monitoring
 - appropriate reaction to simple and complex situations
 - often events need to be processed in real time
 - full-fledge DBMS functionality is not always needed

Our Approach

- Event-based paradigm well-suited for
 - integrating autonomous components
 - distributed environments
 - easy to evolve and scale
- Provide a middleware platform that
- supports event handling
- event notification service
 - dissemination
 - filtering and
- combination (composition) of events reactive capabilities
- Support for
- distributed environments
- data heterogeneity

Event composition

- Proper interpretation of time
 - different timestamp representations
- same abstract functionality
- Consideration of transmission delays separation of stable past and unstable past and present
- Adoption of partial order of events
- Container and component model
- No hidden semantics (all decisions are made explicit)

Reactive Capabilities

- Decouple (re)active functionality from active DBMS
 - Service-Oriented Architecture (SOA)
 - Event-Condition-Action Rule Engine
 - constructed composing other services complex event detection, event filtering, alarm, event logging, condition evaluation, action execution,
 - components combined and configured according to the required functionality and scenario
- Interaction with various systems through plug-ins
- High-level definition of rules
 - context-sensitive
- Flexible and extensible
 - non-monolithic piece of software

Dealing with data heterogeneity Use of the MIX Model

- definition of concepts and their relationship
- conversion functions
- explicit additional context information
- representation of data plus additional semantic metadata allow correct data interpretation

Event dissemination

- Provide a higher level of abstraction to describe the interests of publishers and subscribers
- Events represented using MIX
- Subscribers can specify their assumptions
 - The notification service delivers ready-toprocess events to subscribers



Main Contributions

Autonomous, flexible and extensible (re)active functionality service

service

- Novel approach for event composition in distributed environments
- Correct interpretation of events coming from diverse sources
- Proof of concepts
 - vehicle personalization, Meta-Auctions





- Data exchange
- implicit assumptions on data
- Data dissemination
 - implicit assumptions in subscriptions flat objects
- Active databases
- full-fledge DBMS functionality
 - centralized
- almost no event composition for distributed systems